

HEROGRINDER EQUIPMENT CATALOG

2388/2389

Our trusted suppliers:





















HANDGUNS



MATADOR 5000 The heaviest of the handguns from Armatech, the "MATADOR 5000" packs the biggest punch.

"Always reliable to get it done in a single shot. Deadly in close range and plenty of bullets in the mag."

Johnny Singleshot, Record holder for most critical shots

CYBORG COP



ARMATECH M10



DECKARD



DEADRINGER XX



MEDIUM GUNS



ARMATECH AR S4

Voted the most reliable assault rifle by both consumers and armed services, the Armatech AR Series 4 is a trusted tool in medium range combat.



"A fan favorite.

Over 1 billion

satisfied customers

can't be wrong."

Lynton Des, COO, Herogrinder Corp.

LSS (LIGHT SNIPER SYSTEM)



HEAVY SMG EVO 18



LIGHT SMG EVO 17



13" SB SHOTGUN





HEAVY GUNS

MAKHOV PORTABLE AUTOCANNON

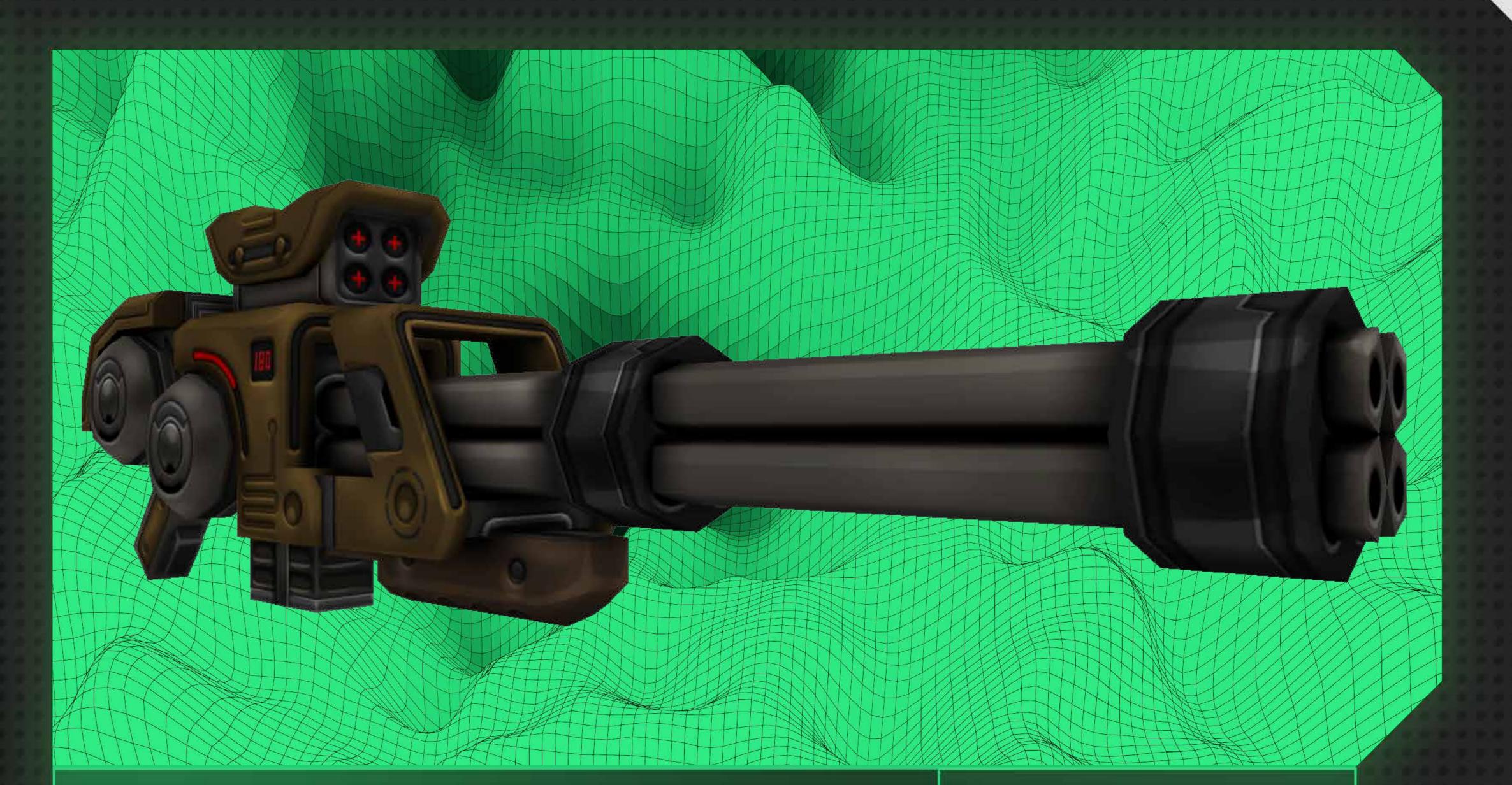


ARMATECH AR S5



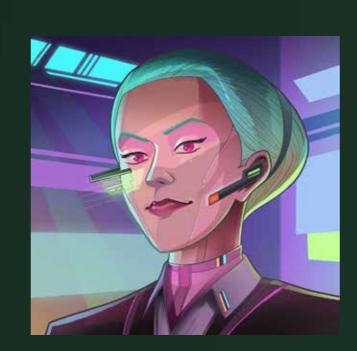
HSS (HEAVY SNIPER SYSTEM)





ARMATECH MACHINE-SNIPER

The Armatech Heavy Machine-Sniper combines deadly accuracy and full-auto fire mode for the ultimate killer combo.



"We are pleased to announce the release of this revolutionary technology and make it publicly available in Herogrinder battles."

Jane Allyson, Head of Media Relations, Herogrinder Corp.

LASER WEAPONS



WIDERANGE SPECTRUM RAYCASTER

The Widerange Raycaster is the pride of Stellar Dynamics in the newest line from the "Spectrum series" developed in their orbital factory under zero-g. Laser emissions are spread in a wide cone shape for an area effect that will hit all your enemies at once and set them on fire with a single blast.

"Casting killer rays is my favorite pastime."

Max Laserboy, veteran HG contestant

FULL SPECTRUM FLASH



ULTRA SPECTRUM LANCE





THE GAMMA SPECTRUM CANNON

- High damage
- High range
- No recoil
- Silent
- Burst and full-auto modes
- 30 shot battery





RUBY DRAGON KATANA

MELEEWEAPONS



Only the sharpest blades from Yoroi Technologies and the most resilient melee weapons from Makhov Industries will satisfy Herogrinder contestants!

Crafted with meticulous care for all styles of play.

EXPLOSIVES



Why throw grenades when you can launch them at greater range with a grenade launcher? Your projectiles will never miss thanks to auto-aim guidance technology so you can deliver the most damage or a variety of effects with ease.

Variants include:

healing

fatigue

sickening

smoke

slip-oil

armor piercing

concussion

mega-gluenauseating

dazzling

revealing

silent

deafening

And many more!







BRINGING
THE HEAT TO
HEROGERINDER
ARENAS

ARMORS



Herogrinder offers 18 different types of armor with varying statistics so you may pick the best ones for your team of bioroids and your personal strategy. All armors can be custom designed as well! Three categories of shields and various shield add-ons offer a wide range of choices for boosting defense in addition to your armor. Choosing to give up an extra weapon or attack might make the difference.

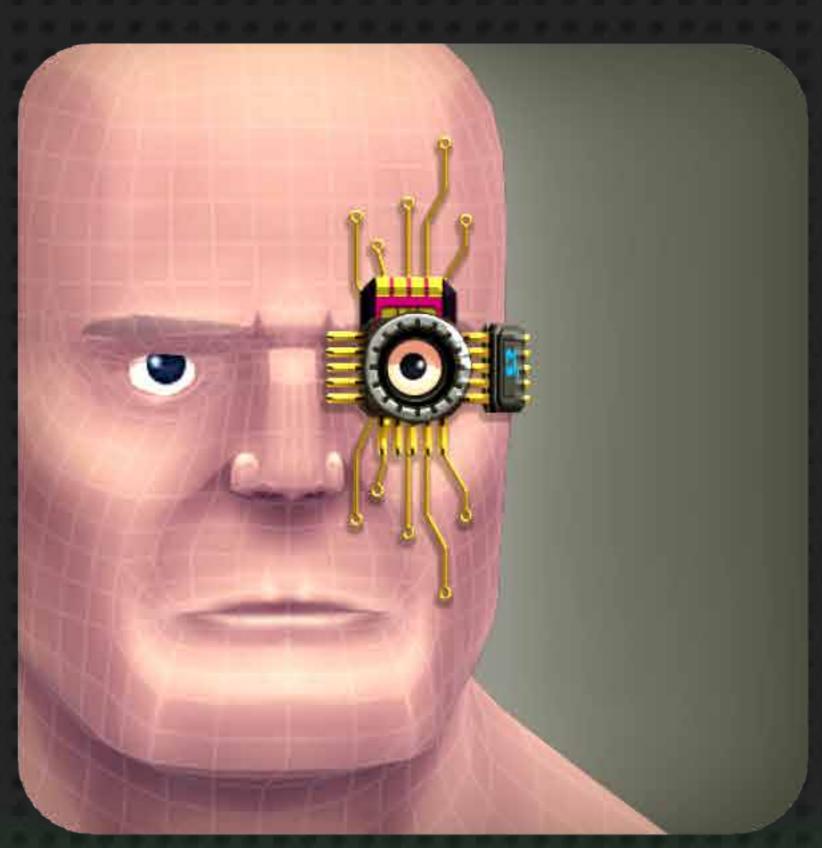


CYBERNETICS

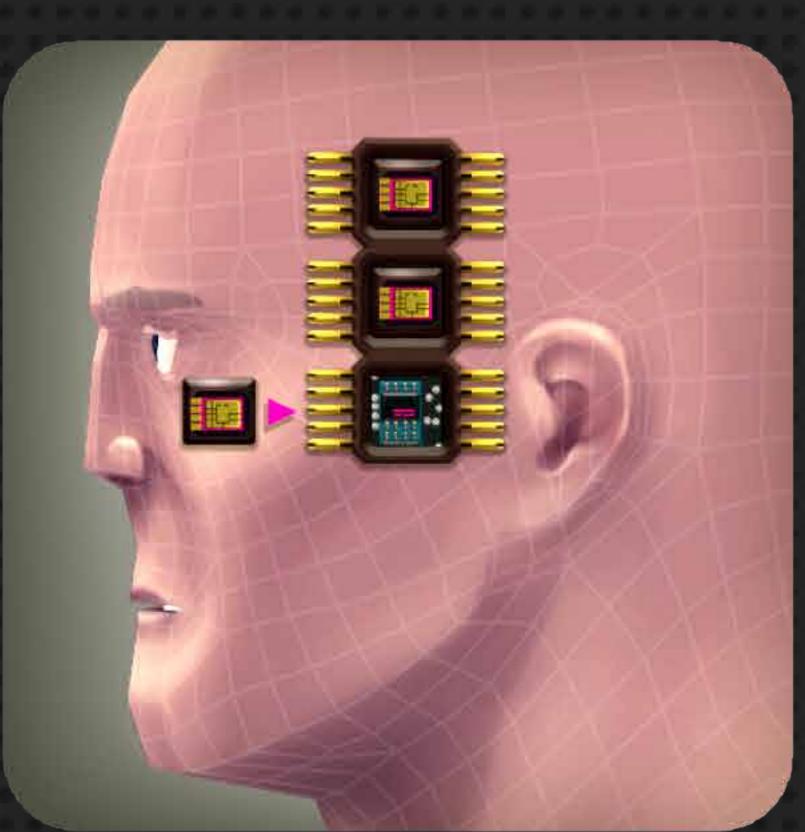


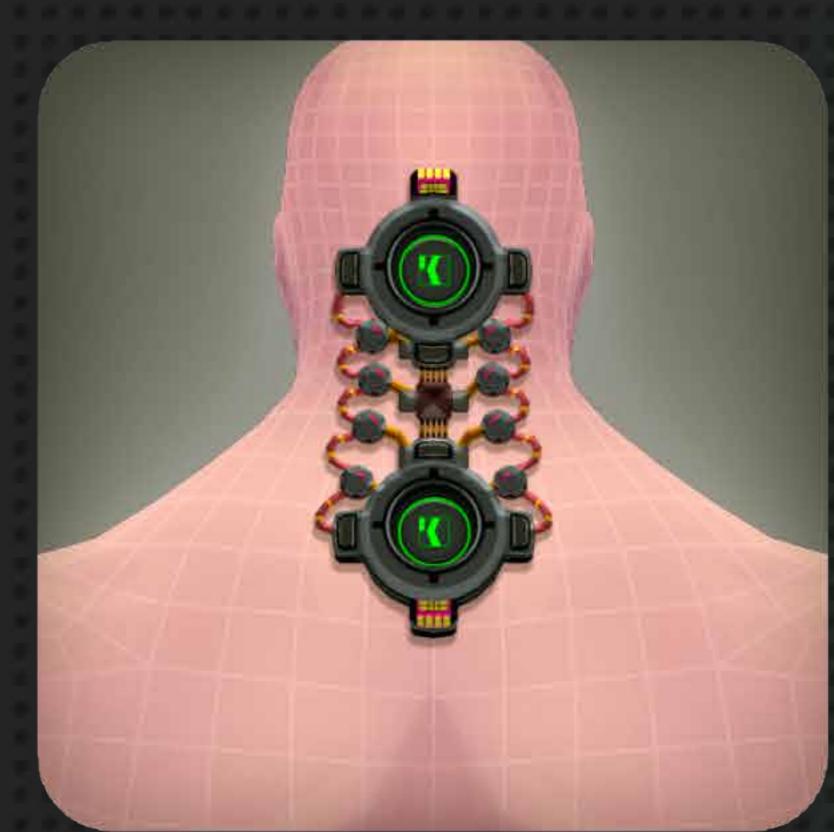












In a joint enterprise between Carlton Applied Cybernetics and MediCore Pharmaceuticals, all bioroids come with over 14 types of cybernetic implants that can be activated by Herogrinder contestants and configured with over 40 variations. Endo-mesh torso plating, auto-injectors, scope eyes, remote tool forearm interface, skillchips, neural ability enhancer core, and much more!



"Zero-g environments allow for the most precise manufacture of quantum biochips that are the basis of all our cybernetic implants."

Martyn Flynn, High-Orbit Organic Integrations And Research, Carlton Applied Cybernetics



BOOSTERS

Ancient wisdom is at your fingertips!

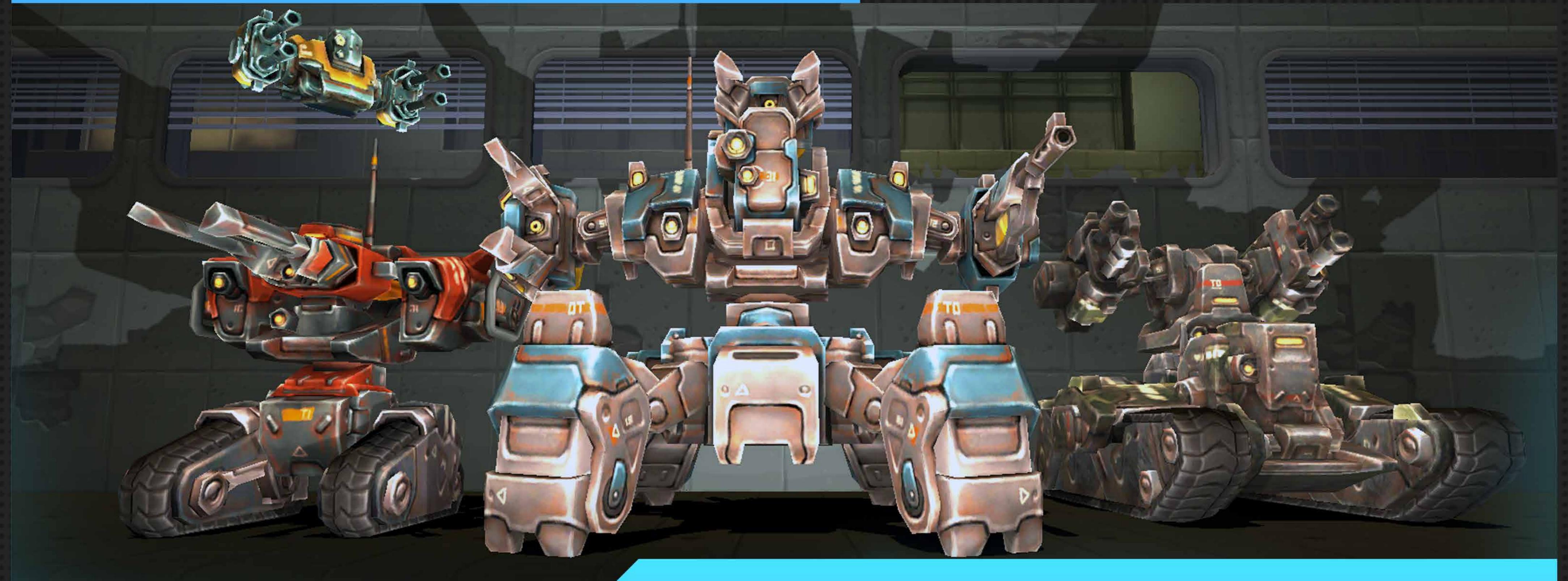
Wuhan Biomedical healing and short-term booster injectors have been genetically configured to bioroids for maximum performance in Herogrinder arenas. However, the range of products doesn't stop there! Surprise your enemies when they don't even see you coming with an anti-surveillance scrambler!



Injector examples:

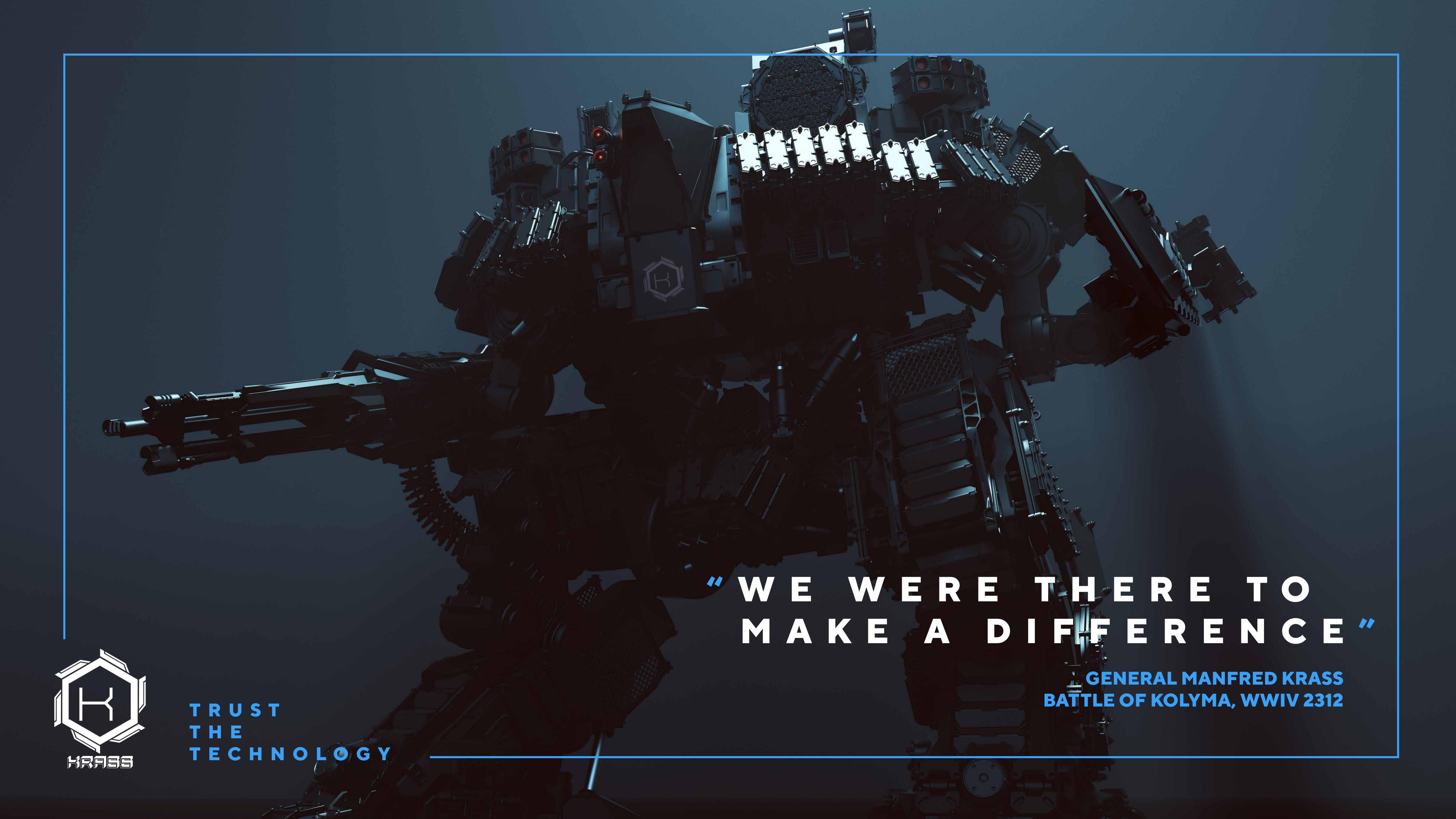
- Healing
- Condition removal
- Regeneration
- Ability
- Speed
- Chameleon
- Invisibility
- Adrenaline
- Vision enhancers
- Scramblers
 And much more!

DRONES



Krass Industries military drones have been dominating battlefields since WW4 and now selected models have become available in Herogrinder arenas. Deploy your killer drones or fill important tech and medic functions to gain the upper hand.

Just be careful that your drone isn't hacked and turned against your own bioroids by an enemy technician!



DEPLOYABLES



There are a range of useful items that can be deployed in arenas to gain the edge. Collect intel on your enemies with the motion sensor and spy camera, confuse them with a noise generator, or create covers for your bioroids with mobile covers.



"Krass is known for its precision technology, especially in battlefield environments. Too many have fallen to let it go to waste."

Michl Mord Krass, CEO at Krass Nanotronics





"At MediCore, we value life above all else! That's why MedPods allow our bioroids to get back to combat straight away without loss of valuable biomatter and the contestant's time."

Kassy Lucetta, CEO of MediCore Pharmaceuticals

Thanks to MediCore's breakthrough regenerative technologies, available in all MedPods on all Herogrinder contestant bases, your bioroids can be rapidly regrown between battles for almost continuous play, even reanimated from terminal wounds.

EXPERIMENTAL TECHNOLOGY

GET ACCESS TO THE MOST CUTTING-EDGE TECH FROM HEROGRINDER'S RESEARCH WING

Herogrinder Corporation offers contestants the chance to test weapons and cybernetic technologies, to which not even the armed forces have access. Straight from Stellar Dynamics Orbital Research Lab and deep-system mining facilities, in an exclusive association with Herogrinder, these items bend the laws of space and time to offer possibilities that have never been seen on the battlefield.

Teleportation, phase shifting, invisibility, confusion, mind control, mucous coating (space-slime), and time dilation are just a few examples of the groundbreaking innovations from our R&D department.

Clearance levels are based on experience gained in Herogrinder arenas through battles and new experimental items are unlocked in all contestant accounts when they achieve a new tier.





